Introduction to Game Theory and Economics

By Yanis Varoufakis

I. Games and Economic Behaviour – a Work called Game Theory

It can just a simple set of games that economics is better adapted to – like a game of chess which then can change in Greek stories to a game played in Aesop's Fables – some labourers then participate in factories and produce surplus which goes to the state and private capital which game theoretically becomes a dynamic spending with EU and dynamic financial policies which then give the further surplus to America through World Bank and IMF.

II. Greek Stories

Aesop's Fables modelling economic chess then can also be the story of Greek cars which means more ecological rhythms introduced by government measure of Keynes type which keeps it all happy.

III. Other Greek games with Standard Economics

Standard economics is about firms, companies and their work with government firms and companies which then is given to labour as wage policies and trade unionism.

Greek games make this dynamic spending and fast paced driving cars and even cool music and black rights even as ethics of the cool.